

# ReachFewL = ReachUL

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## Abstract

We show that two complexity classes introduced about two decades ago are equal. *ReachUL* is the class of problems decided by nondeterministic log-space machines which on every input have *at most one* computation path from the start configuration to any other configuration. *ReachFewL*, a natural generalization of *ReachUL*, is the class of problems decided by nondeterministic log-space machines which on every input have *at most polynomially many* computation paths from the start configuration to any other configuration. We show that  $\text{ReachFewL} = \text{ReachUL}$ .

## 1 Introduction

A nondeterministic machine is said to be *unambiguous* if for every input there is at most one accepting computation. *UL* is the class of problems decided by unambiguous log-space nondeterministic machines. Is this restricted version of log-space nondeterminism powerful enough to capture general log-space nondeterminism (the complexity class *NL*)? Recent research gives ample evidence to believe that the conjecture  $\text{NL} = \text{UL}$  is true [ARZ99, RA02, BTV09, TW09]. However, researchers are yet to find a proof of this equality.

This paper considers a restricted version of log-space unambiguity called *reach-unambiguity*. A nondeterministic machine is *reach-unambiguous* if, for any input and for any configuration  $c$ , there is at most one path from the start configuration to  $c$ . (The prefix ‘reach’ in the term indicates that the property should hold for all configurations reachable from the start configuration). *ReachUL* is the class of languages that are decided by log-space bounded reach-unambiguous machines [BJLR91].

*ReachUL* is a natural and interesting subclass of *UL*. As defined, *ReachUL* is a ‘semantic’ class. However, unlike most other semantic classes, *ReachUL* has a complete problem [Lan97]. In particular, Lange showed that the directed graph reachability problem associated with reach-unambiguous computations is *ReachUL*-complete. Subsequently Allender

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and Lange showed that this reachability problem can be solved deterministically in space  $O(\log^2 n / \log \log n)$  which is asymptotically better than the Savitch's  $O(\log^2 n)$  bound for the general reachability problem [AL98]. **ReachUL** is also known to be closed under complement.

The notion of *fewness* is a natural generalization of unambiguity that is of interest to researchers [BJLR91, BDHM92, ÀJ93, BHS93, All06, PTV10]. Since an unrestricted log-space nondeterministic machine can have exponential number of accepting computations, *few* here means *polynomially* many. **FewL** is the class of problems decided by nondeterministic log-space machines which on any input have at most *polynomial* number of accepting computations. Thus **FewL** extends the class **UL** in a natural way. The analogous extension of **ReachUL** is the class **ReachFewL** – the class of problems decided by nondeterministic log-space machines which on any input have at most polynomial number of computation paths from the start configuration to *any* configuration (not just the accepting configuration). Can fewness be simulated by unambiguity? In particular, is  $\text{FewL} = \text{UL}$ ? This is an interesting open question and a solution is likely to have implications on the **NL** versus **UL** question.

In this paper we show that for reach-unambiguity, it is indeed the case that fewness does not add any power to unambiguity for log-space computations.

**Theorem 1** (Main Theorem).  $\text{ReachFewL} = \text{ReachUL}$

This theorem improves a recent upper bound that  $\text{ReachFewL} \subseteq \text{UL} \cap \text{coUL}$  shown in [PTV10]. We combine several existing techniques to prove our main result. In Section 2, we prove certain necessary results to prove the Theorem 1. In Section 3, we prove Theorem 1.

## 2 Definitions and Necessary Results

We begin by defining graph properties which characterize the configuration graphs of reach-unambiguous computations. Given a Turing machine  $M$  and an input  $x$  of  $M$ , let  $G_{M,x}$  denote the configuration graph of  $M$  on  $x$ . Let  $M(x)$  denote the computation of  $M$  on  $x$ .

**Definition 1.** Let  $G$  be a graph,  $s$  be a vertex in  $G$  and  $k$  be an integer. We say that  $G$  is *k-reach-unambiguous* with respect to  $s$  if for all vertices  $x \in V(G)$ , there are at most  $k$  paths from  $s$  to  $x$ . If  $k = 1$ , we say  $G$  is reach-unambiguous with respect to  $s$ .

**Definition 2.** A language  $L$  is in **ReachUL** if  $L$  is accepted by a nondeterministic log-space Turing machine  $M$  such that, on any input  $x$ ,  $G_{M,x}$  is reach-unambiguous with respect to the start configuration.

**Definition 3.** A language  $L$  is in **ReachFewL** if  $L$  is accepted by a nondeterministic log-space Turing machine  $M$  such that, for some polynomial  $q$  and for any input  $x$ ,  $G_{M,x}$  is  $q(|x|)$ -reach-unambiguous with respect to the start configuration.

We now state certain critical properties of **ReachUL** that we use in the proof of Theorem 1. Lange proved that the associated graph reachability problem is complete for **ReachUL** [Lan97]. Define,

$$L_{ru} = \{ \langle G, s, t \rangle \mid G \text{ is a directed graph, there is a path from } s \text{ to } t, \\ G \text{ is reach-unambiguous with respect to } s \}.$$

**Theorem 2** ([Lan97]).  $L_{ru}$  is complete for ReachUL.

The difficult part in the completeness proof is to show that  $L_{ru}$  is in ReachUL. Lange designed a clever ReachUL-algorithm that checks whether a graph is reach-unambiguous with respect to the start vertex.

We also need the fact that ReachUL is closed under complement [BJLR91].

**Proposition 3** ([BJLR91]). ReachUL is closed under complement.

## 2.1 ReachUL as an Oracle

We first show that a log-space algorithm that queries a ReachUL language can be simulated in ReachUL. Given the fact that ReachUL is closed under complement, this is easy to prove. We give a sketch of the proof here.

**Lemma 4.**  $L^{\text{ReachUL}} = \text{ReachUL}$

*Proof.* The containment  $\text{ReachUL} \subseteq L^{\text{ReachUL}}$  is immediate. Let  $L$  be a language in  $L^{\text{ReachUL}}$  decided by a log-space oracle Turing machine  $M$  with access to a ReachUL oracle  $O$ . Since ReachUL is closed under complement, we can assume without loss of generality that  $O$  is accepted by a reach-unambiguous Turing machine  $N$  (a Turing machine whose configuration graph on any input is reach-unambiguous) with three types of halting configurations: ‘accept’, ‘reject’, and ‘?’ so that for any input  $y$  (1) if  $y \in O$  then there is a unique computation path that leads to an ‘accept’ configuration and all other computation paths lead to a ‘?’ configuration and (2) if  $y \notin O$  then there is a unique computation path that leads to a ‘reject’ configuration and all other computation paths lead to a ‘?’ configuration. Moreover, since  $O \in \text{ReachUL}$ , on any input, there is at most one path from the start configuration to any other configuration of  $N$ .

Consider the nondeterministic machine  $M'$  which on an input  $x$ , simulates  $M(x)$  until a query configuration is reached with a query, say  $y$ . At this point  $M'$  will save the current configuration of  $M$  and simulate  $N(y)$  until it halts. If  $N(y)$  accepts  $y$ , then  $M'$  continues with the simulation of  $M$  with YES as the answer to the query  $y$ ; if  $N(y)$  rejects  $y$ , then  $M'$  continues with the simulation of  $M$  with NO as the answer the query  $y$ ; and if  $N(y)$  reaches a ‘?’ halting configuration then,  $M'$  rejects the computation and halts. Finally  $M'$  accepts  $x$  if and only if  $M$  accepts  $x$ .

It is straightforward to verify that  $M'(x)$  accepts if and only if  $M(x)$  accepts and  $G_{M',x}$  is reach-unambiguous with respect to the start configuration.  $\square$

## 2.2 Converting Graphs with a Few Paths to Distance Isolated Graphs

**Definition 4.** Let  $G$  be a graph on  $n$  vertices and  $s$  be a vertex of  $G$ . We say that  $G$  is *distance isolated* with respect to  $s$ , if for every vertex  $v \in V(G)$  and weight  $d \in \{1, \dots, n\}$ , there is at most one path of weight  $d$  from  $s$  to  $v$ .

It is straight forward to extend this definition to graphs with positive integer weights on its edges. We use the well known hashing result due to Fredman, Komlós and Szemerédi to convert a graph with polynomially many paths to a distance isolated graph.

**Theorem 5** ([FKS84]). *For every constant  $c$  there is a constant  $c'$  so that for every set  $S$  of  $n$ -bit integers with  $|S| \leq n^c$  there is a  $c' \log n$ -bit prime number  $p$  so that for any  $x \neq y \in S$   $x \not\equiv y \pmod{p}$ .*

The next lemma follows easily from Theorem 5.

**Lemma 6.** *Let  $G$  be a graph on  $n$  vertices and  $s$  be a vertex of  $G$ . Let  $E(G) = \{e_1, e_2, \dots, e_\ell\}$  be the set of edges of  $G$ . Let  $q$  be a polynomial. If  $G$  is  $q(n)$ -reach-unambiguous with respect to  $s$ , then there is a prime  $p \leq n^k$ , for some constant  $k$ , such that the weight function  $w_p : E(G) \rightarrow \{1, \dots, p\}$  given by  $w_p(e_i) = 2^i \pmod{p}$  defines a weighted graph  $G_{w_p}$  which is distance isolated with respect to  $s$ .*

The graph  $G_{w_p}$  in Lemma 6 can be converted to an unweighted, distance isolated graph by replacing an edge having weight  $\ell$  by a path of length  $\ell$ .

### 2.3 Converting Distance Isolated Graphs to Unambiguous Graphs

Given a distance isolated graph, we can form a reach-unambiguous graph by applying a standard layering transformation.

**Definition 5.** Let  $G$  be a directed graph on  $n$  vertices. The *layered graph*  $\text{lay}(G)$  induced by  $G$  is the graph on vertices  $V(G) \times \{0, 1, \dots, n\}$  and for all edges  $(x, y)$  of  $G$  and  $i \in \{0, 1, \dots, n-1\}$ , the edge  $(x, i) \rightarrow (y, i+1)$  is in  $\text{lay}(G)$ .

**Lemma 7.** *If  $G$  is an acyclic and distance isolated graph with respect to a vertex  $s$ , then  $\text{lay}(G)$  is reach-unambiguous with respect to  $(s, 0)$ , and there is a path of length  $d$  from  $s$  to  $v$  in  $G$  if and only if there is a path from  $(s, 0)$  to  $(v, d)$  in  $\text{lay}(G)$ .*

*Proof.* Since all edges in  $\text{lay}(G)$  pass between consecutive layers, paths of length  $d$  from  $s$  to  $v$  in  $G$  are in bijective correspondence with paths from  $(s, 0)$  to  $(v, d)$  in  $\text{lay}(G)$ . Since there exists at most one path of each length from  $s$  to any vertex  $v$  in  $G$ , there exists at most one path from  $(u, 0)$  to any other vertex  $(v, d)$  in  $\text{lay}(G)$ .  $\square$

## 3 ReachFewL = ReachUL

We have sufficient tools to prove Theorem 1.

**Theorem 8.**  $\text{ReachFewL} \subseteq \text{ReachUL}$ .

*Proof.* Let  $L$  be a language in  $\text{ReachFewL}$ . Then there is a constant  $c$  and a nondeterministic log-space machine  $M$  deciding  $L$ , so that  $G_{M,x}$  has at most  $n^c$  paths from the start configuration to any other configuration. Let  $s$  be the vertex corresponding to the start configuration and  $t$  be the vertex corresponding to the accepting configuration (without loss of generality we can assume that there is a single accepting configuration for a  $\text{ReachFewL}$  computation) in  $G_{M,x}$ . We need to decide whether there is a path from  $s$  to  $t$ .

The algorithm  $\text{ReachFewSearch}(G, s, t)$  given in Algorithm 1 is a log-space algorithm that queries the  $\text{ReachUL}$  complete languages  $L_{ru}$  defined in Section 2 and decides whether there is a path from  $s$  to  $t$ . This gives the inclusion  $\text{ReachFewL} \subseteq \mathbb{L}^{\text{ReachUL}}$ . Since  $\mathbb{L}^{\text{ReachUL}}$  equals  $\text{ReachUL}$  by Lemma 4, the theorem follows. For the constant  $c$ , let  $c'$  be the constant given by Theorem 5.

We say that a prime  $p$  is *good* if  $G_{w_p}$  is distance isolated. By Lemma 6, there exists a good prime  $p \in \{1, \dots, n^{c'}\}$ . For this good prime,  $\text{lay}(G_{w_p})$  is reach-unambiguous with respect to  $(s, 0)$  by Lemma 7. Moreover, there is a path from  $s$  to  $t$  in  $G$ , if and only if there is a  $d$  such

**Input:**  $(G, s, t)$  such that  $G$  has at most  $n^c$  paths from  $s$  to any other vertex.

**Output:** If there is a path from  $s$  to  $t$  in  $G$  output True, else output False.

```
foreach  $p \in \{1, \dots, n^c\}$  such that  $p$  is a prime do
  Define  $w_p(e_i) = 2^i \pmod{p}$ ;
  Construct  $G_{w_p}$ ;
  Construct  $\text{lay}(G_{w_p})$ ;
  foreach  $d \in \{1, \dots, n(G_{w_p})\}$  do
    | if  $\langle \text{lay}(G_{w_p}), (s, 0), (t, d) \rangle \in L_{ru}$  then return True;
  end
  return False;
end
return False;
```

**Algorithm 1:** ReachFewSearch( $G, s, t$ )

that there is a path from  $(s, 0)$  to  $(t, d)$ . So for this good prime  $\langle \text{lay}(G_{w_p}), (s, 0), (t, d) \rangle \in L_{ru}$  and the algorithm accepts. Note that for a prime  $p$  that is not good,  $\text{lay}(G_{w_p})$  will not be reach-unambiguous and  $\langle \text{lay}(G_{w_p}), (s, 0), (t, d) \rangle \notin L_{ru}$  for any  $d$ . □

## 4 Discussion

Allender and Lange showed that  $\text{ReachUL} \subseteq \text{DSPACE}(\log^2 n / \log \log n)$  [AL98]. It is not clear how to directly extend this upper bound to  $\text{ReachFewL}$ . However our main result implies the same upper bound for the reachability problem associated with  $\text{ReachFewL}$ .

**Corollary 9.** *The  $s$ - $t$  reachability problem over graphs with a promise that there are at most polynomially many paths from  $s$  to any other vertex can be solved in deterministic space  $O(\log^2 n / \log \log n)$ .*

Can we show that  $\text{FewL} = \text{UL}$ ? Reinhardt and Allender [RA02] showed that the reachability problem for graphs where there is a unique *minimum length* path from the source to any other vertex can be solved in UL. Given the configuration graph  $G$  of a  $\text{FewL}$  computation, the hashing lemma implies that there exists a small prime  $p$  so that in  $G_{w_p}$  all the paths from the start configuration to the accepting configuration will be of distinct weights. This implies that  $G_{w_p}$  have a unique minimum length path between this pairs of configurations. However, the UL algorithm mentioned above requires that the input graph has a unique minimum length path from the start vertex to *any other vertex*; not just the terminating vertex. Managing this gap appears to be a serious technical difficulty for showing  $\text{FewL} = \text{UL}$ .

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