

Linear Programming

last edited on February 20, 2013 11:05 AM by admin

Save Save & quit Discard & quit

File... Action... Data... sage Typeset [Print](#) Worksheet Edit Text Undo Share Publish

Let's start making a linear program!

```
p = MixedIntegerLinearProgram(maximization=False, solver="GLPK");
```

Add variables w_0, w_1, w_2, w_3 .

```
w = p.new_variable();
```

Set $w_i \geq 0$.

```
for i in range(4):
    p.set_min(w[i], 0);
    p.set_integer(w[i]);
w
```

MIPVariable of dimension 1.

Add constraints.

$$w_0 + w_1 + w_2 - 14w_3 = 0$$

```
p.add_constraint( w[0] + w[1] + w[2] - 14*w[3] == 0 );
```

```
p.add_constraint( w[1] + 2*w[2] - 8*w[3] == 0 );
p.add_constraint( 2*w[2] - 3*w[3] == 0 );
p.add_constraint( w[0] - w[1] - w[2] >= 0 );
p.add_constraint( w[3] >= 1 );
```

```
p.set_objective( w[0] + w[3] );
```

```
p.show();
```

Minimization:
 $x_0 + x_3$

Constraints:

$$0.0 \leq x_0 + x_1 + x_2 - 14.0 x_3 \leq 0.0$$

$$0.0 \leq x_1 + 2.0 x_2 - 8.0 x_3 \leq 0.0$$

$$0.0 \leq 2.0 x_2 - 3.0 x_3 \leq 0.0$$

$$-x_0 + x_1 + x_2 \leq 0.0$$

$$-x_3 \leq -1.0$$

$$0.0 \leq x_0 + x_1 + x_2 - 14.0 x_3 \leq 0.0$$

$$0.0 \leq x_1 + 2.0 x_2 - 8.0 x_3 \leq 0.0$$

$$0.0 \leq 2.0 x_2 - 3.0 x_3 \leq 0.0$$

$$-x_0 + x_1 + x_2 \leq 0.0$$

$$-x_3 \leq -1.0$$

Variables:

x_0 is an integer variable (min=0.0, max=+oo)

x_1 is an integer variable (min=0.0, max=+oo)

x_2 is an integer variable (min=0.0, max=+oo)

x_3 is an integer variable (min=0.0, max=+oo)

```
p.solve()
```

```
17.0
```

```
p.get_values( [ w[i] for i in range(4) ] );
```

```
[15.0, 10.0, 3.0, 2.0]
```

[evaluate](#)

