

## Chapter 3 - Simplex and Cyclic polytope

Let  $P$  be a polytope. Keep only vertices and edges. Result is a graph.



**Theorem: Steinitz** A finite graph  $G$  is isomorphic to a graph of a 3D polytope iff  $G$  is planar and vertex 3-connected.

- no simple proof known
- no characterization for higher dimension  $d$  known (solution = A from 566)  
it is known that  $G$  must be  $d$ -connected
- recognition of 4D graph is conjectured to be NP-hard.
- let  $G$  be a 3-connected planar graph and  $P$  its polytope, then the dual of  $G$  is a graph of  $P^*$ .

**Simplex** is a convex hull of affine independent points.

**1:** Construct simplexes of dimensions 0,1,2 and 3

Simplex is *regular* if all edges have the same length.

**2:** How to construct regular  $d$ -dimensional simplex?

A polytope  $P$  is simplicial if every proper face (all but  $P$  and  $\emptyset$ ) of  $P$  is simplex.

**3:** Is cube simplicial? Is cross-polytope simplicial?

**4:** If  $P$  is a polytope with all facets being simplexes, is  $P$  simplicial?

Points are in *general position* if no  $j$  points in  $(j - 2)$  dimensional affine subspace, for  $j = 3, \dots, d + 1$ .

**5:** What does it mean that points in the plane are in general position?

**6:** If vertices of a polytope  $P$  are in general position, is it true that  $P$  is simplicial?

Polytope  $P$  is *simple* if every  $j$ -dimensional face is in  $d - j$  facets.

**Claim:**  $P$  is simplicial iff  $P^*$  is simple  
crosspolytope is hypercube\*.

Recall, that linear program is

$$(LP) \begin{cases} \text{maximize} & (\mathbf{c})^T \mathbf{x} \\ \text{s.t.} & A\mathbf{x} \leq \mathbf{b} \end{cases}$$

where  $\mathbf{c} \in \mathbb{R}^d$ ,  $A \in \mathbb{R}^{m \times d}$ ,  $\mathbf{b} \in \mathbb{R}^m$ ,  $\mathbf{x} \in \mathbb{R}^d$ .

Notice  $A\mathbf{x} \leq \mathbf{b}$  is  $H$ -polyhedron. Suppose it is a polytope  $P$ . The optimum is in a vertex of  $P$ .

Size of  $(LP)$  is the number of rows of  $A$ , i.e. number of constraints.

Idea of simplex method for solving  $(LP)$

- Find a vertex of  $A\mathbf{x} \leq \mathbf{b}$
- traverse edges towards the optimum

What is the number of vertices of a polytope that is intersection of  $m$  half-spaces?

**7:** What is the number of facets and vertices of a  $d$ -dimensional hypercube?

**Conjecture** Hirsh: Graph of a polytope of dimension  $d$  with  $n$  facets has diameter  $n - d$ .

- would give linear number of steps for simplex method
- best upper bound is  $2n^{\log(d+1)}$
- conjecture is not true, but maybe the diameter is still linear

**Cyclic polytope** (something with few vertices and many facets - dual is scary for linear programming)

*Moment curve* is  $\gamma = \{(t, t^2, t^3, \dots, t^d) : t \in \mathbb{R}\} \subseteq \mathbb{R}^d$

**8:** What is the moment curve for  $d = 2$ ?

**Lemma:** Hyperplane  $H$  and a moment curve  $\gamma$  intersect in at most  $d$  points. If they intersect in  $d$  points, then none of them is *tangent*.

**9:** Show that every  $d$  points on the moment curve are affine independent

Moment curve is an example of points in general position.

**Definition:** Let  $V \subset \gamma$  and  $|V|$  finite. Then  $\text{conv}(V)$  is *cyclic polytope*.

**10:** What is the number of facets of cyclic polytope? (roughly)

**Theorem:** Cyclic polytope maximizes the number of faces of all dimensions among all polytopes with  $n$  vertices.